



**ALPINE CUP**

**CASALE GT**

**Old World  
Event Pack  
May 31 - June 1  
2025**

**Want More Information about the Alpine Cup ?**

[\*OFFICIAL ALPINE CUP WEBSITE\*](#)

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Note: This document is a DRAFT version for the 2025 Event.

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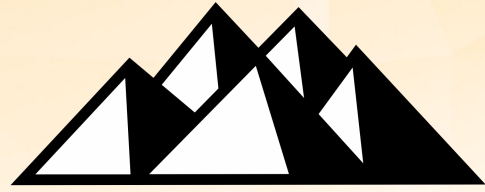
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**ALPINE CUP**

**CASALE GT**

# About The Alpine Cup

## What is The Alpine Cup?

**The Alpine Events** is a series of international tabletop gaming events. **Casale GT - Alpine Cup** is an event dedicated for Old World Singles and Team Play. .

For 2025 **Casale GT - AC** will be hosted on **May 29 - June 1 2025** in *Casale Monferrato, Italy*.

For the year of 2025 we are hosting the following events.

- The Old World Singles Championship
- The Old World Teams Championship

Note:

## The Alpine Cup Mission Statement

Our mission and value for TAC are simple. These values are

- Firm but fair play, as in challenging our opponents to the best of their abilities on the tabletop while treating them as how we would like to be treated, such as playing by intent.
- To be welcoming to all newcomers and returning veterans to the hobby, as long as they don't seek to change the community they are coming into for personal or political goals. We enjoy our hobby and the community we have, that's why we participate in it. This community is just for players who want to enjoy their tabletop gaming, if you want to change that you are unwelcome here.

## Find Out More About ALPINE CUP

If you are interested to find out more about the event, you can check out the [OFFICIAL ALPINE CUP WEBPAGE](#), [DISCORD SERVER](#) and [FACEBOOK PAGE](#) if you would like to interact with some of our player base.



Our Partners and Rulespack Sources:



[Weyland-Yutani](#): Terrain Partner & Supplier

# Attending Casale GT

## Sending A Team

If you are interested in bringing a team to **Casale GT - AC**, you should send a message to the [ALPINE CUP FACEBOOK PAGE](#) or the [DISCORD SERVER](#). One of the T0's will then get in touch to answer your questions.

A **Casale GT - AC** Team consists of a minimum of 5 playing members. A team can have any number of non-playing members to act as a coach or assistant or any other additional role the team can think of, but they all need to adhere to the same restrictions and rules that are put in place for non-playing team members. They are an integral part of the team, and their names and roles **MUST** be stated when registering. Each team must have one, and only one, nominated Captain (either playing or non-playing).

## Team Captaincy

Throughout the event cycle, a Captain is the voice of his team and acts in their stead for all official communications and votes that are required. At **Casale GT - AC**, The Team Captain is ultimately responsible for the conduct of their Team and making sure all administration is taken care of each round (submitting results in a timely fashion,...). The Captain can be called in for a Captains Council in certain situations to discuss and resolve pertinent issues that arise during the event. The Captains are also responsible for checking all the rows and tables for any discrepancies in terrain density and placement before the start of the tournament/round (if issues arise, call a ref immediately), and for organizing their teams to check the final submitted rosters prior to the event and making sure all their team members are signed up in time for instance.

There are no official guidelines on how Team Captaincy should be decided. Anyone can lead a team as it's captain.

## Player List of Items to Bring

Each player must ensure that they have the following items with him on tournament day:

- All their models
- Dice and tape measure
- All rules relevant to your own army (e.g.: Rulebook, e.g.: Radiant Armies, Errata, Arcane Journals, FAQ, etc.)

Player who bring their rules in digital form must guarantee that the device will be functional for the entire tournament.

## Ticket Purchase & Registration

Ticket purchase for **Casale GT - AC** can be done from [The Alpine Cup Website](#).

Teams need to purchase their ticket on the Alpine Store and be subscribed, in full, before the registration deadline on the "**Old Tilean Website**".

<https://www.oldtilean.it/eng/AlpineCup.html>

Old Tilean Subscription Guide

- **Step 1:** Go to Players area
- **Step 2:** Register New Account
- **Step 3:** Complete the Registration Form
- **Step 4:** Activate your account from the verification email. Check SPAM folder
- **Step 5:** Login to Old Tilean portal.
- **Step 6:** Join the Old Tilean Ranking System
- **Step 7:** Subscribe your Team to AlpineCup Casale GT Tournament **AFTER** all team members complete **Step 1** to **Step 6**.
- **Step 8:** Add your team members to your team and chose their armies.
- **Done!**

In case the number of registering teams would be uneven, the tournament T0's will take it upon themselves to form team to make the numbers even.

(Lunch not included)

## Event Timeline

- Registration Deadline: **May 16th 2025**
- Pairing System Registration: **May 16th 2025**
- Army List Submission: **May 16th 2025**

**Disclaimer:** Rules and Informations can be changed up to two months before the event on 1st April.



## Army List and Restrictions (Army Composition)

- Each player has a point quota of 2000 points, not a single one more, which he can use freely according to the current army composition rules.

The following restrictions apply:

### Rule of 3

- The Rule of 3 allows a maximum of 3 identical units in your army list.
- Soft Rule of 3: This excludes units taken as detachments and those with different limitations specified in their Composition List (e.g., 0-3 for every 1000 points).

Note: Some composition lists limit categories of units, not individual specific units.

*For example, the Dwarven Grand Army Composition List imposes the following restriction: 0-3 war machines, including Ballistas, Catapults, and Cannons, for every 1000 points. This limitation does not constitute an exception to the Soft Rule of 3. Playing at 2000 points with this rule, you can field up to 6 war machines (of various types), but no more than 3 copies of the same type.*

- Please pay attention to the correct percentage distribution for hero, core, elite and rare units. These can always be found in the factions' respective army lists with a list of which unit falls into which category and the maximum number of points that can be invested in a category, or the minimum number that can be invested in a category.

Furthermore, every army list must contain the following:

- Clear listing of individual selections and their model sizes
- Clear mention of the equipment options and command options
- Clear listing of magic items for heroes and units
- Clear identification of the army general
- Clear identification of the army standard bearer

## Tournament Schedule and Missions

### Day 3 - May 31st:

- **Registration: 08:00 - 08:00**
- **Round 1: 09:00 - 12:30**
  - Open Battle
- **Lunch: 12:30 - 13:30**
- **Round 2: 13:30 - 17:00**
  - Mountain Pass
- **Coffee Break: 17:00 - 17:30**
- **Round 3: 17:30 - 21:00**
  - Flank Attack

### Day 4 - June 1st:

- **Round 4: 09:00 - 13:30**
  - Break Point
- **Lunch: 12:30 - 13:30**
- **Round 5: 13:30 - 17:00**
  - Open Battle (page 288)
- **Prize Ceremony: 17:30**

**ALL OTHER INFORMATIONS WILL BE FOUND IN THE LINK BELOW**

<https://www.oldtilean.it/eng/Risorse.html>

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