

AOS Worlds Leoben 2025 Rulespack - Singles

April 30th - May 1st

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Time table for AoS Worlds Leoben 2025 - Teams				
Wednesday, April 30th				
Start Time	End Time	Activity		
08.50	09.15	Registration		
09.15	09.30	Opening Ceremony - Introduction		
09.30	12.30	Round 1		
12.30	13.30	Lunch		
13.30	16.30	Round 2		
16.30	16.45	Break		
16.45	19.45	Round 3		
Thursday, May 1st				
09.30	12:30	Round 4		
12.30	13.30	Lunch		
13.30	13.45	Voting for Best Army on Show by attendees		
13.45	16.45	Round 5		
16.45	17.30	Calculating scores and award ceremony		

Where will the event take place?

Venue: P1 Tenniscenter Probleb

Street: Landesstraße 36, 8712 Proleb, Austria

Important Dates				
Feb 16th, 2025	Rulespack finalized			
April 3rd, 2025	Cut-off date for new releases & battlescrolls			
April 16th, 2025	Deadline for list submission and model approval at 23:59hrs GMT+1			
April 29th, 2025	Pairing for Round 1			
Important Links				
Chess Clock rules	■ Chess Clock rules			
Code of Conduct	■ Players code.docx			
Link to event in BCP	BCP (codes via Alpine Organisation)			

Event overview

The AoS Worlds Singles GT is a singles event. The tournament has 5 rounds stretched out over 2 days with 3 and 2 rounds on each day respectively.

Each tournament round lasts a total of 3 hours. In these 3 hours you will compete against players from all over the world to see who is the AoS Worlds singles champion.

Matches will take place on a standard 60"x 44" table using pre-generated terrain maps provided by Games Workshop in the General's Handbook in play.

Armies need to be fully painted and based (no primer showing).

The event winner will be determined by the following means and tiebreakers, as follows:

- Total won games;
- Total earned differential points;
- Total achieved battle tactics;

The official language of the tournament is English. All books and material for reference during gameplay must be presented in English. Having a quickly accessible digital version of reference material is acceptable. Communication between opposing Players has to be in English.

Please make sure to follow the guidelines from this rulespack and the documents linked in this rulespack to help the organization and referees to do their job as efficiently as possible.

AoS Worlds is completely run by volunteers. Volunteers are still human, and therefore can make mistakes. Please take this into account when encountering such a mistake and help us rectify these in a constructive manner.

Battleplans per round			
Round	Battleplan		
R1	Battle for the Pass		
R2	The Better Part of Valour		
R3	Shifting Objectives		
R4	Scorched Earth		
R5	Focal Points		

Scoring Table				
VP Point difference	Winner receives	Loser receives		
Draw	10	10		
Tied victory	11	9		
1-4 PTS	12	8		
5-8 PTS	13	7		
9-12 PTS	14	6		
13-16 PTS	15	5		
17-20 PTS	16	4		
21-24 PTS	17	3		
25-28 PTS	18	2		
29-32 PTS	19	1		
33+ PTS	20	0		